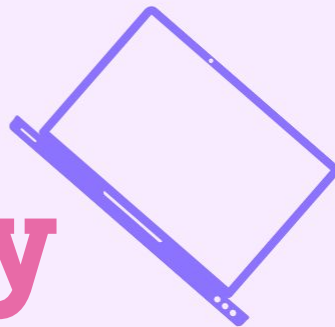




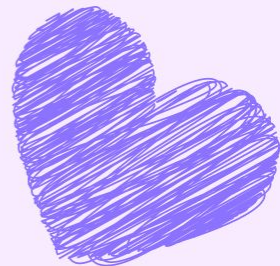
Ramón Huidobro



WebAssembly



React



ramonh.dev

Containers? 

WebAssembly? 🙋



I'm Ramón. (he/him)

From , living in 

Co-Founder: [BadWebsite.Club](#)

DevRel Strategy Consultant

egghead Instructor

Community member

Mozilla tech speaker alum

Kids' coding coach

Coding live streamer

What is WebAssembly (Wasm)?



WA



WEBASSEMBLY

[Overview](#)[Getting Started](#)[Specs](#)[Future features](#)[Community](#)[FAQ](#)

WebAssembly 1.0 has shipped in 4 major browser engines.

[Learn more](#)

WebAssembly (abbreviated *Wasm*) is a binary instruction format for a stack-based virtual machine. Wasm is designed as a portable compilation target for programming languages, enabling deployment on the web for client and server applications.

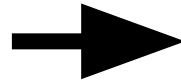
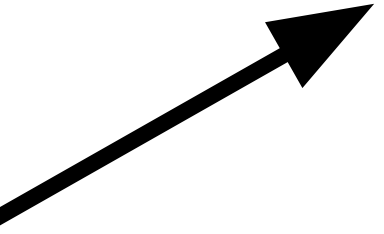
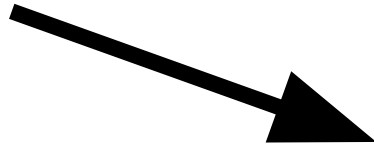
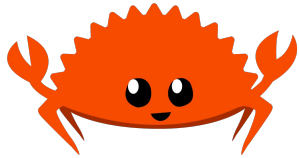
<https://webassembly.org/>

Wasm is not a
programming
language

Wasm is not a
programming
language


**Wasm is a standard
for low-level
bytecode**

Was^hm is a
compilation target




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ABOUT BLOG PROJECTS HELP DONATE CONTACT JOBS VOLUNTEER PEOPLE



Prince of Persia
by Jul 29, 2014

Publication date 1990

 [Click here for the manual.](#)

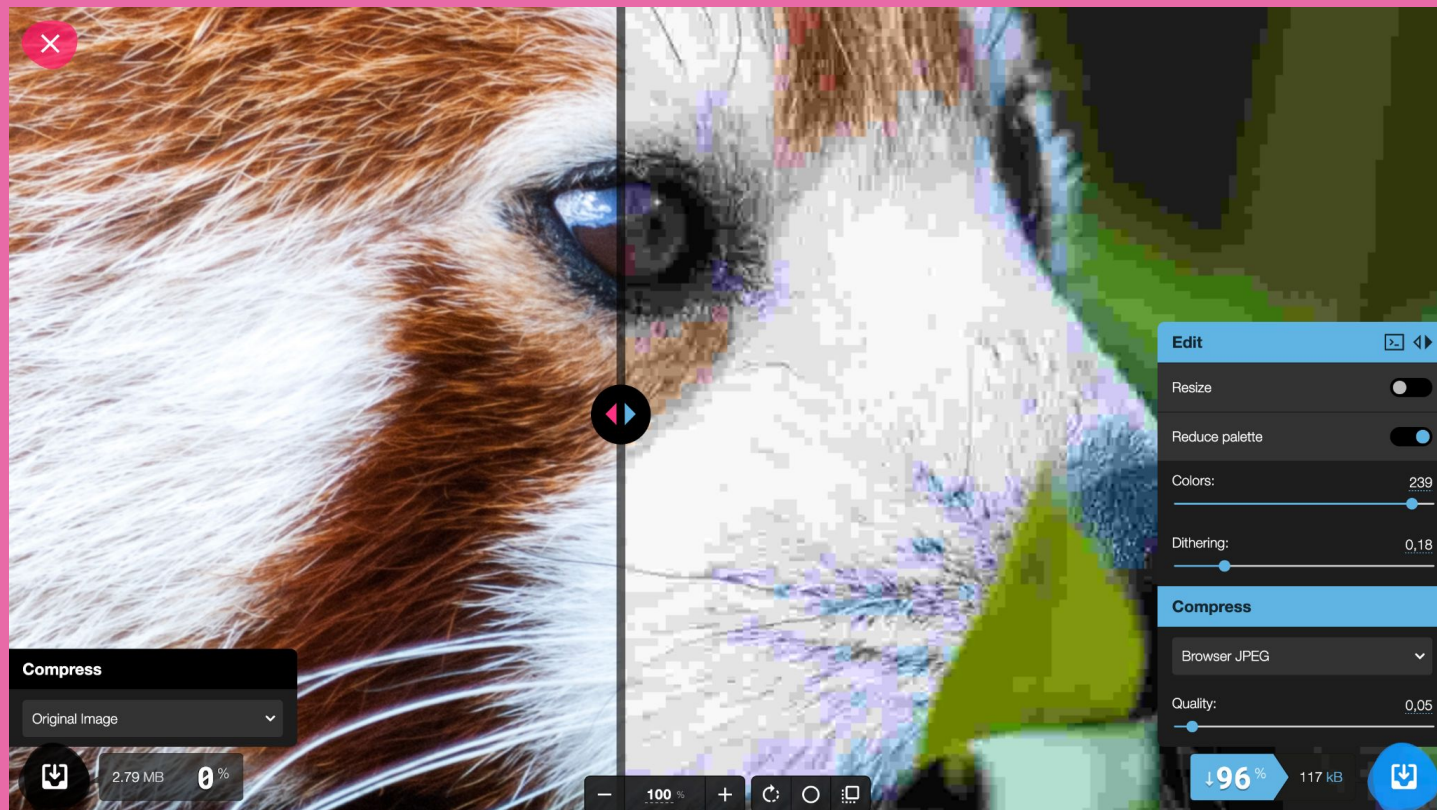
Also For
Amiga, Amstrad CPC, Apple II, Atari ST, FM Towns, Game Boy, Game Gear, Game Boy Color, Genesis, iPad, iPhone, Macintosh, NES, Nintendo 3DS, PC-98, SAM Coupé, SEGA CD, Sharp X68000, SEGA Master System, SNES, TurboGrafx CD, Wii

Favorite Share Flag

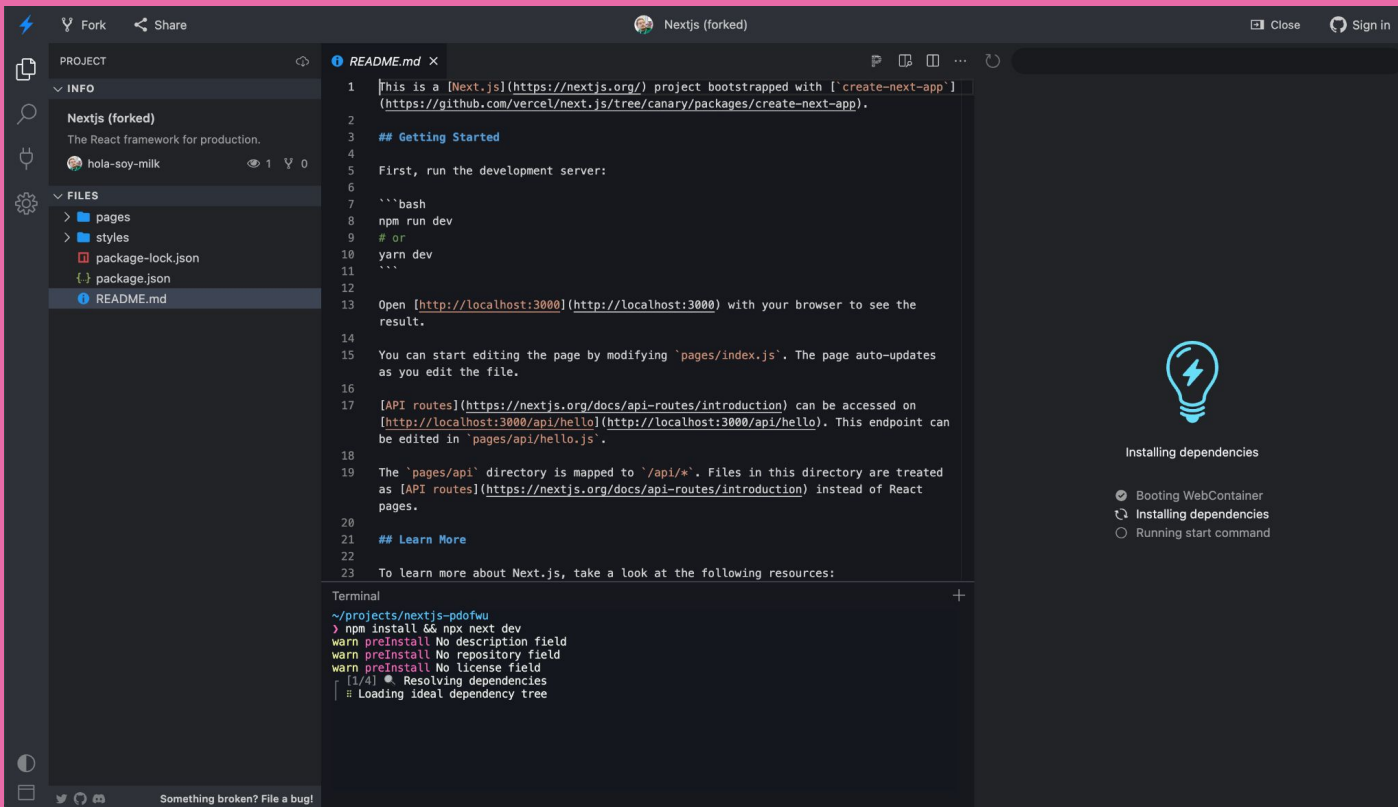
2,035,543 Views
2,005 Favorites
50 Reviews

STREAM ONLY

https://archive.org/details/msdos_Prince_of_Persia_1990



<https://squoosh.app/>



PROJECT

INFO

Nextjs (forked)

The React framework for production.

hola-soy-milk

FILES

- pages
- styles
- package-lock.json
- package.json
- README.md

1 This is a [Next.js](https://nextjs.org/) project bootstrapped with [`create-next-app`](https://github.com/vercel/next.js/tree/canary/packages/create-next-app).

2

3 ## Getting Started

4

5 First, run the development server:

6

7 ```bash

8 npm run dev

9 # or

10 yarn dev

11 ```

12

13 Open [<http://localhost:3000>] (<http://localhost:3000>) with your browser to see the result.

14

15 You can start editing the page by modifying `pages/index.js`. The page auto-updates as you edit the file.

16

17 [API routes](https://nextjs.org/docs/api-routes/introduction) can be accessed on [<http://localhost:3000/api/hello>] (<http://localhost:3000/api/hello>). This endpoint can be edited in `pages/api/hello.js`.

18

19 The `pages/api` directory is mapped to `/api/*`. Files in this directory are treated as [API routes](https://nextjs.org/docs/api-routes/introduction) instead of React pages.

20

21 ## Learn More

22

23 To learn more about Next.js, take a look at the following resources:

Terminal

```
~/projects/nextjs-pdofw  
> npm install && npx next dev  
warn preInstall No description field  
warn preInstall No repository field  
warn preInstall No license field  
[1/4] * Resolving dependencies  
# Loading ideal dependency tree
```

Installing dependencies

- Booting WebContainer
- Installing dependencies
- Running start command

Something broken? File a bug!


lab.allotropia.de/wasm/

example_larger.odt - LibreOfficeDev Writer 7.4 [d9b2f82b09d89ea918e6d1555d860426fd153c71]

File Edit View Insert Format Styles Table Form Tools Window Help

Title Droid Sans 28 pt B I U - S x² X₂

What is LibreOffice?



Do more - easily, quickly

LibreOffice is a powerful office suite; its clean interface and powerful tools let you unleash your creativity and grow your productivity. LibreOffice embeds several applications that make it the most powerful Free & Open Source Office suite on the market: Writer, the word processor, Calc, the spreadsheet application, Impress, the presentation engine, Draw, our drawing and flowcharting application, Base, our database and database frontend, and Math for editing mathematics.

Finally, documents that look good

Your documents will look professional and clean, regardless of their purpose: a letter, a master thesis, a brochure, financial reports, marketing presentations, technical drawings and diagrams.

Use documents of all kinds

LibreOffice is compatible with many document formats such as Microsoft® Word, Excel, PowerPoint and Publisher. But LibreOffice goes further by enabling you to use a modern open standard, the OpenDocument Format (ODF).

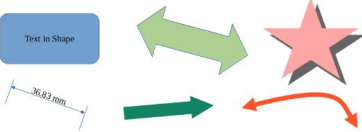
Free as in Freedom, now and forever

LibreOffice is Free and Open Source Software. Its development is open to new talent and new ideas. Our software is tested and used daily by a large and devoted user community; you, too, can [get involved](#) and influence its future development.

Table

A	B	C	D	E	F
I					
II					
III					
IV					


DrawShapes



Textframe

He heard quiet steps behind him. That didn't bode well. Who could be following him this late at night and in this deadbeat part of town? And at this particular moment, just after he pulled off the big time and was making off with the greenbacks. Was there another crook who'd had the same idea, and was now watching him and waiting for a chance to grab the fruit of his labor? Or did the steps behind him mean that one of many law officers in town was on to him and just waiting to pounce and snap those cuffs on his wrists?

3DShape



Textbox

The quick brown Fox jumps over the lazy Dog

**Ok but that's all on the
browser side.**

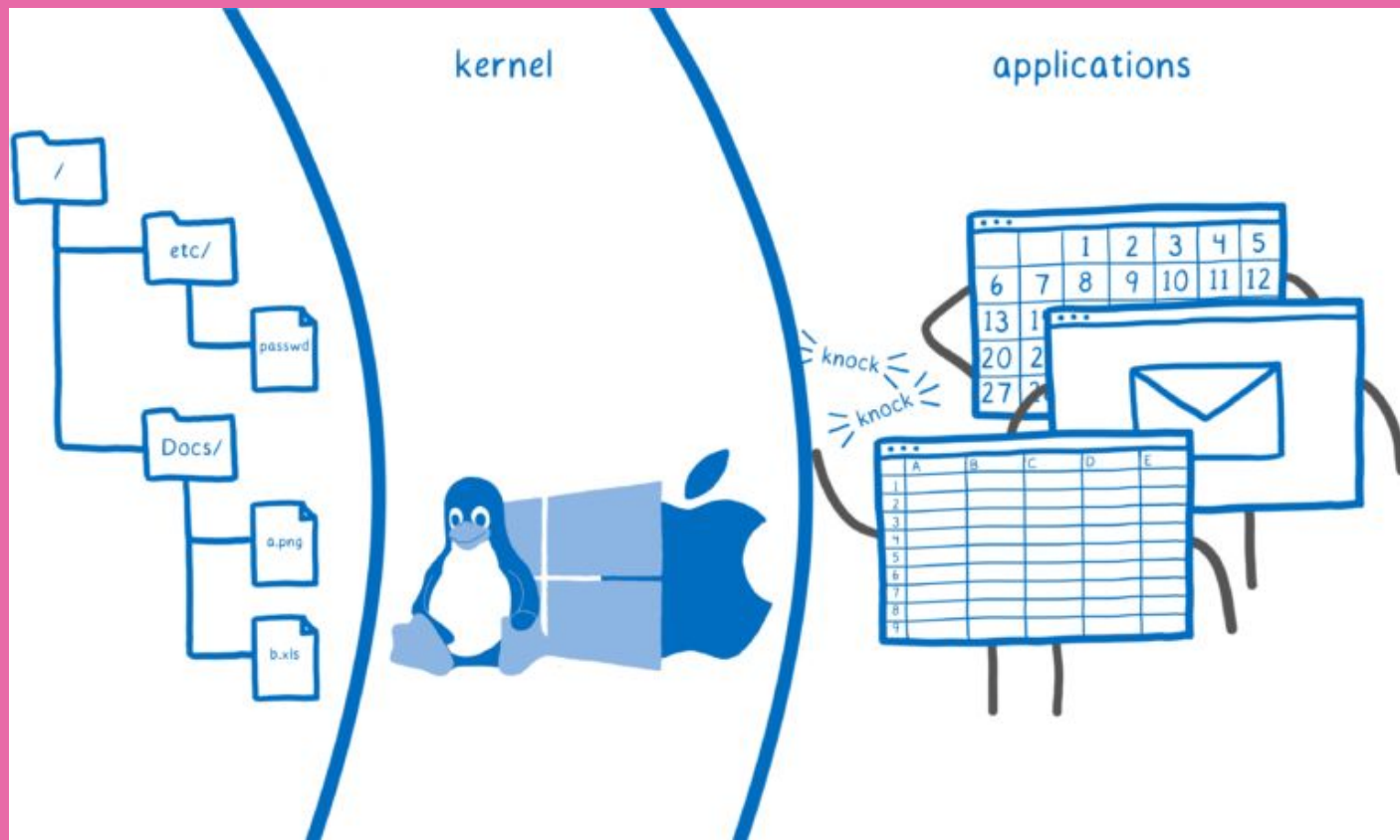
**What's this about
server-side Wasm?**

**Surely Wasm can't just run
anywhere...**

That's where WASI comes in.

WebAssembly,
now with a
System Interface!

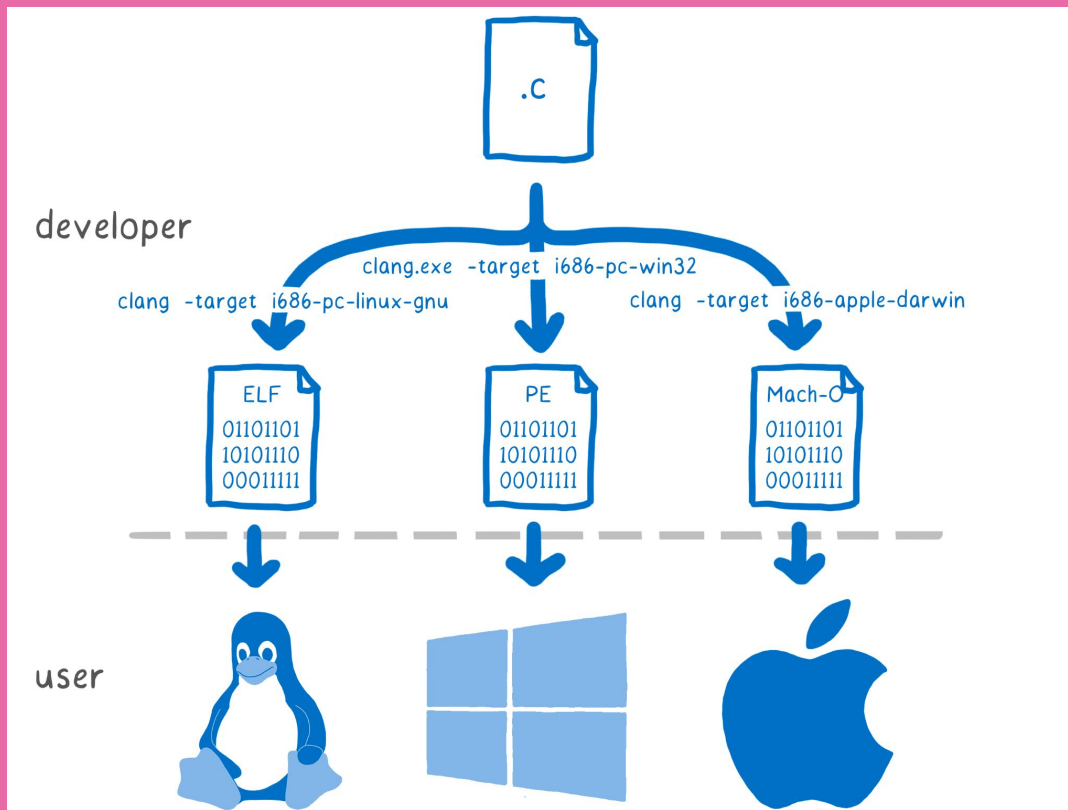


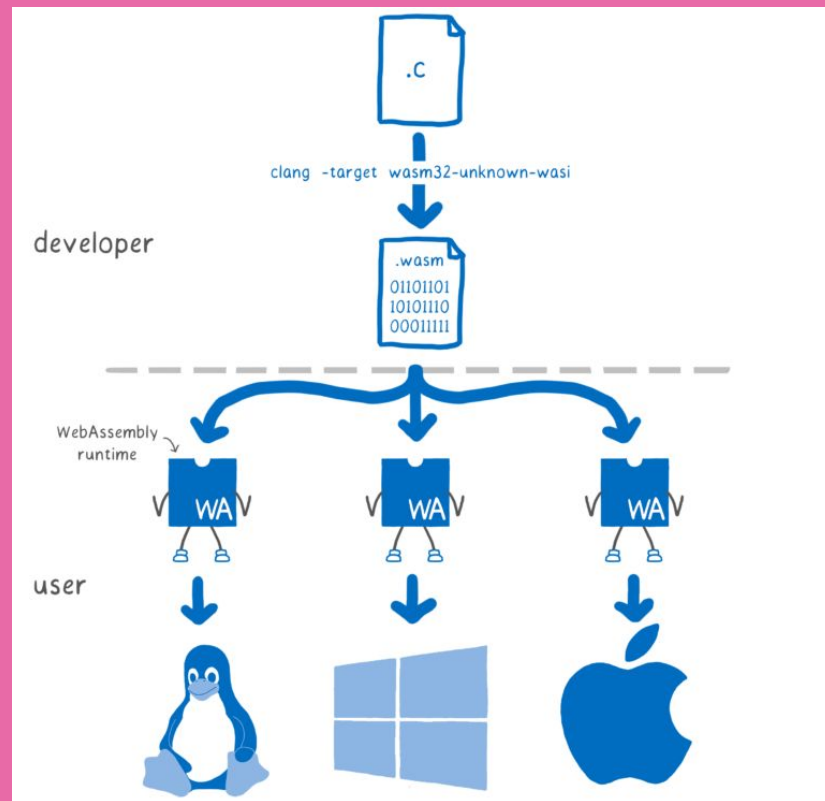


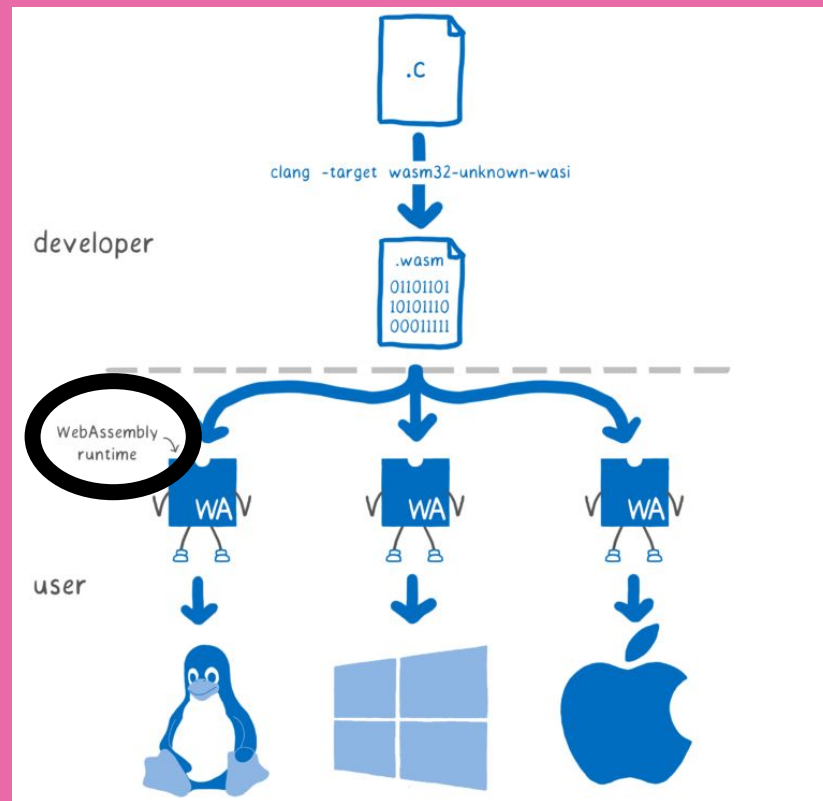
**WASI is analogous to
these system calls**

It is not an OS
replacement

It's an API designed by the Wasmtime project that provides access to several operating-system-like features, including files and filesystems, Berkeley sockets, clocks, and random numbers...









Introduction

Wasmtime is a [Bytecode Alliance](#) project that is a standalone wasm-only optimizing runtime for [WebAssembly](#) and [WASI](#). It runs WebAssembly code [outside of the Web](#), and can be used both as a command-line utility or as a library embedded in a larger application.

Wasmtime strives to be a highly configurable and embeddable runtime to run on any scale of application. Many features are still under development so if you have a question don't hesitate to [file an issue](#).

This guide is intended to serve a number of purposes and within you'll find:

- [How to create simple wasm modules](#)
- [How to use Wasmtime from a number of languages](#)
- [How to install and use the `wasmtime` CLI](#)
- Information about [stability](#) and [security](#) in Wasmtime.



... and more! The source for this guide [lives on GitHub](#) and contributions are welcome!

Wasm3

Wasm3 is the fastest WebAssembly interpreter, and the most universal runtime.

It's packaged into a `WebAssembly` package, so you can finally run `WebAssembly` on `WebAssembly` 😊



wazero: the zero dependency WebAssembly runtime for Go developers

WebAssembly is a way to safely run code compiled in other languages. Runtimes execute WebAssembly Modules (Wasm), which are most often binaries with a `.wasm` extension.

wazero is the only zero dependency WebAssembly runtime written in Go.

<https://wazero.io/>

wasmi - WebAssembly (Wasm) Interpreter

`wasmi` is an efficient WebAssembly interpreter with low-overhead and support for embedded environment such as WebAssembly itself.

At Parity we are using `wasmi` in [Substrate](#) as the execution engine for our WebAssembly based smart contracts. Furthermore we run `wasmi` within the Substrate runtime which is a WebAssembly environment itself and driven via [Wasmtime](#) at the time of this writing. As such `wasmi`'s implementation requires a high degree of correctness and Wasm specification conformance.

Since `wasmi` is relatively lightweight compared to other Wasm virtual machines such as [Wasmtime](#) it is also a decent option for initial prototyping.

Welcome to the Wasmer Documentation! 🙌

Wasmer is an open-source runtime for executing WebAssembly on the Server.



Wasmer

Wasmer mission is make all software universally available

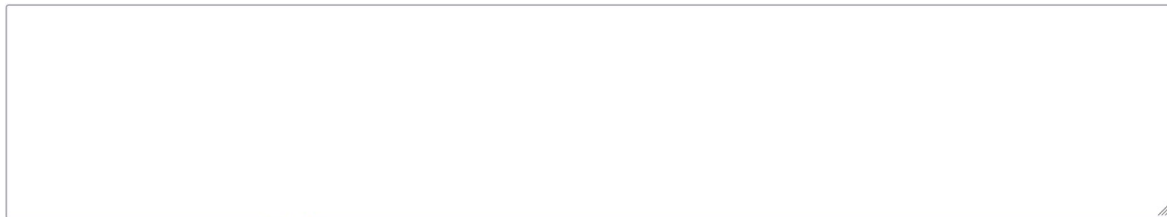
For an overview of WebAssembly, and what WebAssembly is, [take a look here](#).

 You can find the source code of the docs here: github.com/wasmerio/docs.wasmer.io

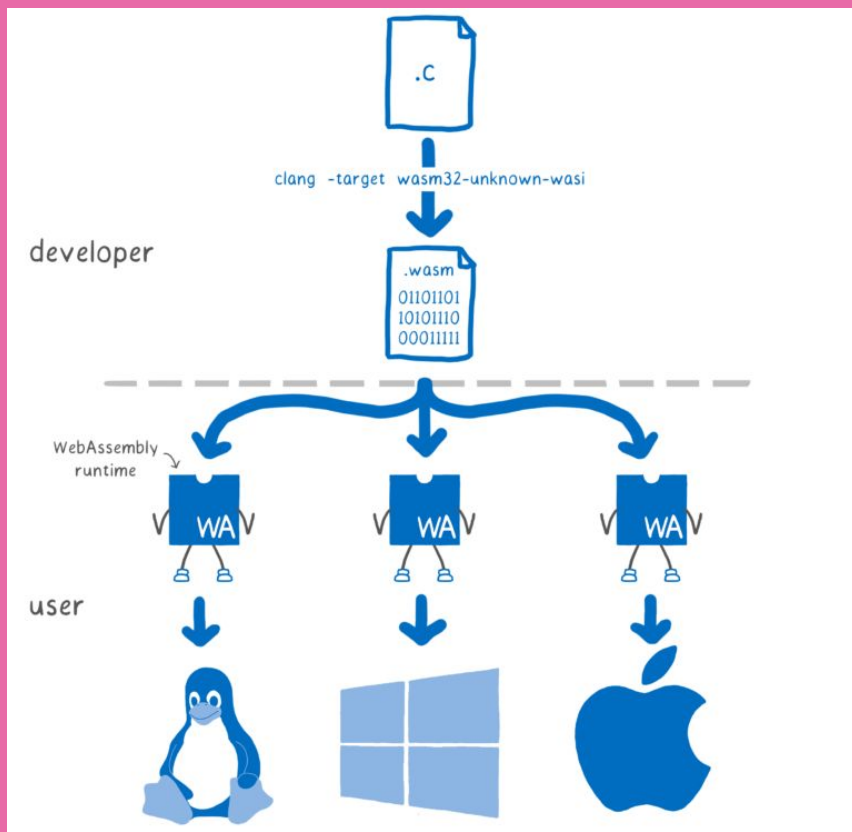
Any page can be easily edited, just by clicking on the **Edit on Github** link at the top right



Examinar... Ningún archivo seleccionado.



This is a simple Web polyfill demo of [WASI](https://wasi.dev), a portable system interface for WebAssembly, allowing simple WASI programs that print to stout to be run in a browser. See wasi.dev for more information on using WASI.





WasmEdge

Bring the cloud-native and serverless application paradigms to Edge Computing.

[Get Started](#)[Github](#)

```
(module
  (type (;0;) (func (param i32) (result i32)))
  (func $fib (type 0) (param $n i32) (result i32)
    local.get $n
    i32.const 2
    i32.lt_s
    if ;; label = @1
      i32.const 1
      return
    end
    local.get $n
    i32.const 2
    i32.sub
    call $fib
    local.get $n
    i32.const 1
    i32.sub
    call $fib
```

```
module
  (type (;0;) (func (param i32) (result i32)))
  (func $fib (type 0) (param $n i32) (result i32)
    local.get $n
    i32.const 2
    i32.lt_s
    if ;; label = @1
      i32.const 1
      return
    end
    local.get $n
    i32.const 2
    i32.sub
    call $fib
    local.get $n
    i32.const 1
    i32.sub
    call $fib
    #return
    (export "fib" (func $fib))
```

```
module
  (type (;0;) (func (param i32) (result i32)))
  (func $fib (type 0) (param $n i32) (result i32)
    local.get $n
    i32.const 2
    i32.lt_s
    if ;; label = @1
      i32.const 1
      return
    end
    local.get $n
    i32.const 2
    i32.sub
    call $fib
    local.get $n
    i32.const 1
    i32.sub
    call $fib
    #return
    (export "fib" (func $fib))
```

```
module
  (type (;0;) (func (param i32) (result i32)))
  (func $fib (type 0) (param $n i32) (result i32)
    local.get $n
    i32.const 2
    i32.lt_s
    if ;; label = @1
      i32.const 1
      return
    end
    local.get $n
    i32.const 2
    i32.sub
    call $fib
    local.get $n
    i32.const 1
    i32.sub
    call $fib
    #return
    (export "fib" (func $fib))
```



WasmEdge is a lightweight, high-performance, and extensible WebAssembly runtime for cloud native, edge, and decentralized applications.

<https://wasmedge.org/>

Or even... in a container



Further Reading/Watching

- <https://developer.mozilla.org/en-US/docs/WebAssembly>
- <https://hacks.mozilla.org/2017/02/a-cartoon-intro-to-webassembly/>
- <https://github.com/bytecodealliance/wasmtime/blob/main/docs/WASI-overview.md>
- <https://hacks.mozilla.org/2019/03/standardizing-wasi-a-webassembly-system-interface/>

Why run Wasm on the server?



WA

 **Solomon Hykes**
@solomonstre

If WASM+WASI existed in 2008, we wouldn't have needed to create Docker. That's how important it is. Webassembly on the server is the future of computing. A standardized system interface was the missing link. Let's hope WASI is up to the task!

[Traducir Tweet](#)

 **Lin Clark**  @linclark · 27 mar. 2019

WebAssembly running outside the web has a huge future. And that future gets one giant leap closer today with...

 Announcing WASI: A system interface for running WebAssembly outside the web (and inside it too)

[hacks.mozilla.org/2019/03/standa...](https://hacks.mozilla.org/2019/03/standards-for-webassembly/)

[Mostrar este hilo](#)

9:39 p. m. · 27 mar. 2019 · Twitter Web Client

834 Retweets **164** Tweets citados **2.183** Me gusta

<https://twitter.com/solomonstre/status/1111004913222324225>

**It's designed with
capability-based security!**

It's polyglot by nature!

**Modules are typed, small,
provisionable!**

It's got the speed!

First: why are folks putting wasm in production?


obvious reasons:

Language-independence
Open, formally-defined, portable standard
Strong sandbox-based security



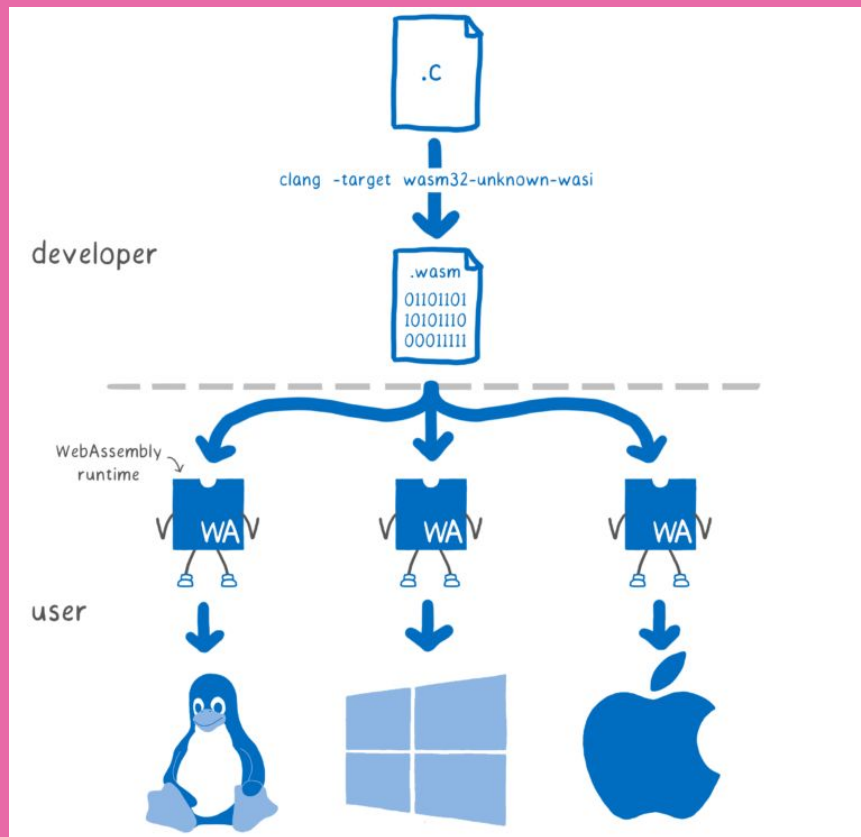
Running the same CLI tools the same way
Running the same containers the same way

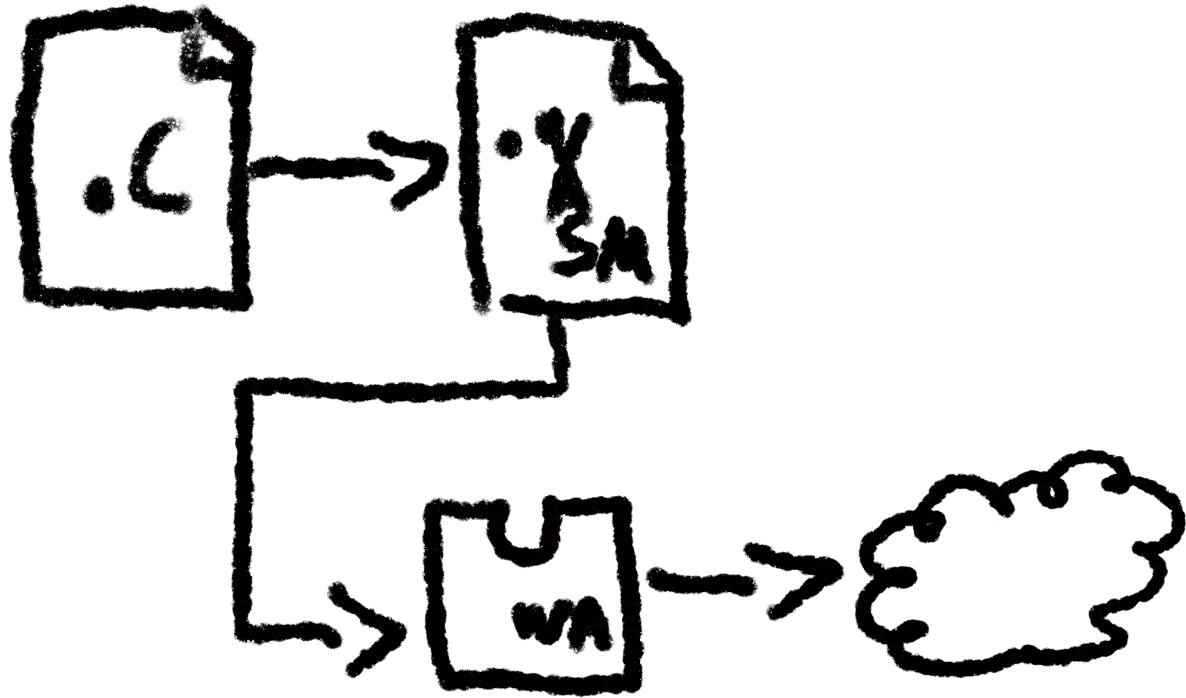


Next step "smaller" in the progression 
"Serverless" execution: ultra-fast cold start, ephemeral



CLOUD NATIVE
Wasm DAY
NORTH AMERICA





**Code attaches to system
resources at startup.**

Code attaches to system resources at startup.

WA SI

**But what does that mean
for the industry?**

**↪ We can write code
without worrying about**

Server Setup

**We can write code
without worrying about**

Startup/Shutdown times

**We can write code
without worrying about**

Scaling

**We can write code
without worrying about**

Common Security Vectors

Further Reading/Watching

- <https://www.secondstate.io/articles/why-webassembly-server/>
- https://wasmedge.org/book/en/use_cases/server_side_render.html
- <https://www.wasm.builders/thomastaylor312/why-webassembly-belongs-outside-the-browser-331a>

Is Wasm production-ready?

Functions-as-a-Service (FaaS)



Edge Computing / Microservices



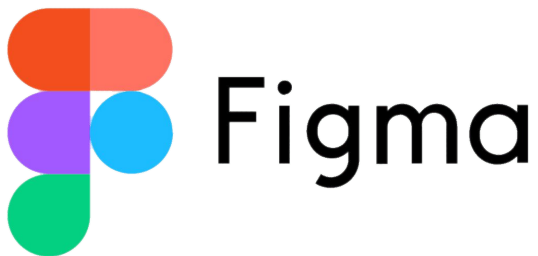
FERMYON



CLOUD NATIVE
COMPUTING FOUNDATION



Extensibility



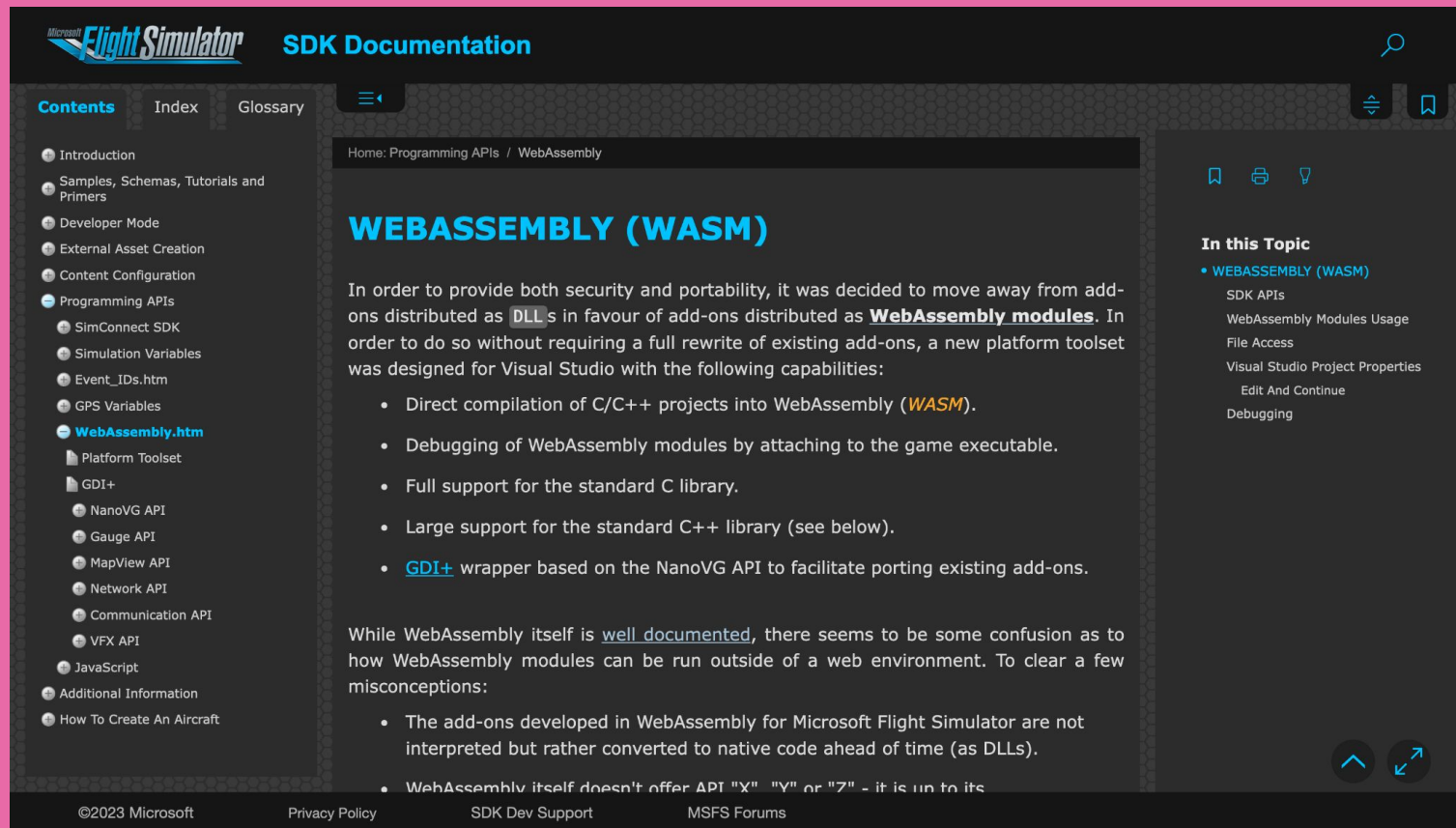
Blockchain



Embedded



Akri



The screenshot shows the Microsoft Flight Simulator SDK Documentation page for WebAssembly (WASM). The page is titled "WEBASSEMBLY (WASM)" and is part of the "Programming APIs / WebAssembly" section. The left sidebar contains a table of contents with "WebAssembly.htm" selected. The main content area includes an introduction, a list of capabilities, and a section on misconceptions. The right sidebar lists related topics.

Microsoft Flight Simulator SDK Documentation

Contents Index Glossary

Home: Programming APIs / WebAssembly

WEBASSEMBLY (WASM)

In order to provide both security and portability, it was decided to move away from add-ons distributed as **DLLs** in favour of add-ons distributed as **WebAssembly modules**. In order to do so without requiring a full rewrite of existing add-ons, a new platform toolset was designed for Visual Studio with the following capabilities:

- Direct compilation of C/C++ projects into WebAssembly (**WASM**).
- Debugging of WebAssembly modules by attaching to the game executable.
- Full support for the standard C library.
- Large support for the standard C++ library (see below).
- **GDI+** wrapper based on the NanoVG API to facilitate porting existing add-ons.

While WebAssembly itself is [well documented](#), there seems to be some confusion as to how WebAssembly modules can be run outside of a web environment. To clear a few misconceptions:

- The add-ons developed in WebAssembly for Microsoft Flight Simulator are not interpreted but rather converted to native code ahead of time (as DLLs).
- WebAssembly itself doesn't offer API "X" "Y" or "Z" - it is up to its

In this Topic

- **WEBASSEMBLY (WASM)**
 - SDK APIs
 - WebAssembly Modules Usage
 - File Access
 - Visual Studio Project Properties
 - Edit And Continue
 - Debugging

©2023 Microsoft Privacy Policy SDK Dev Support MSFS Forums

https://docs.flightsimulator.com/html/Programming_Tools/WASM/WebAssembly.htm

Further Reading/Watching

- <https://shopify.engineering/shopify-webassembly>
- <https://blog.suborbital.dev/webassembly-extensibility-today-and-tomorrow>
- <https://www.wasm.builders/aryank21/why-wasm-is-the-perfect-runtime-for-server-side-applications-1b9p>

But wait there's more:
- Component model

But wait there's more:

- **Component model**

- **wasi-nn**

But wait there's more:

- **Component model**
 - **wasi-nn**
- **Garbage Collection**

But wait there's more:

- **Component model**
 - **wasi-nn**
- **Garbage Collection**
- **Multi-threading**

Who wants
Docker+Wasn? 



Solomon Hykes
@solomonstre

“So will wasm replace Docker?” No, but imagine a future where Docker runs linux containers, windows containers and wasm containers side by side. Over time wasm might become the most popular container type. Docker will love them all equally, and run it all :)

[Traducir Tweet](#)

 **Solomon Hykes** @solomonstre · 27 mar. 2019

If WASM+WASI existed in 2008, we wouldn't have needed to created Docker. That's how important it is. Webassembly on the server is the future of computing. A standardized system interface was the missing link. Let's hope WASI is up to the task! [twitter.com/linclark/statu...](https://twitter.com/linclark/status/111113329647325185)

[Mostrar este hilo](#)

4:50 a. m. · 28 mar. 2019 · Twitter Web App

56 Retweets 5 Tweets citados 165 Me gusta

<https://twitter.com/solomonstre/status/111113329647325185>

docker docs Search the docs Home Guides Manuals Reference Samples Contribute

Home / Manuals / Docker Desktop / Wasm (Beta)

Extensions SDK (Beta)
Containerd Image Store (Beta)
Wasm (Beta)
FAQs
Give feedback
Release notes
Previous versions

Docker Engine
Docker Build
Docker Compose
Docker Hub
Docker subscription
Administration
Security
Contributor
Community source projects

Docker+Wasm (Beta)

Estimated reading time: 5 minutes

Wasm (short for WebAssembly) is a faster, lighter alternative to the Linux & Windows containers you're using in Docker today (with [some tradeoffs](#)).

This page provides information about the new ability to run Wasm applications alongside your Linux containers in Docker. To learn more about the launch and how the preview works, read [the launch blog post here](#).

Beta

The Docker+Wasm feature is currently in [Beta](#). We recommend that you do not use this feature in production environments as this feature may change or be removed from future releases.

Enable the Docker+Wasm integration

The Docker+Wasm integration currently requires a technical preview build of Docker Desktop.

Warning

With the technical preview build of Docker Desktop, things might not work as expected. Be sure to back up your containers and images before proceeding.

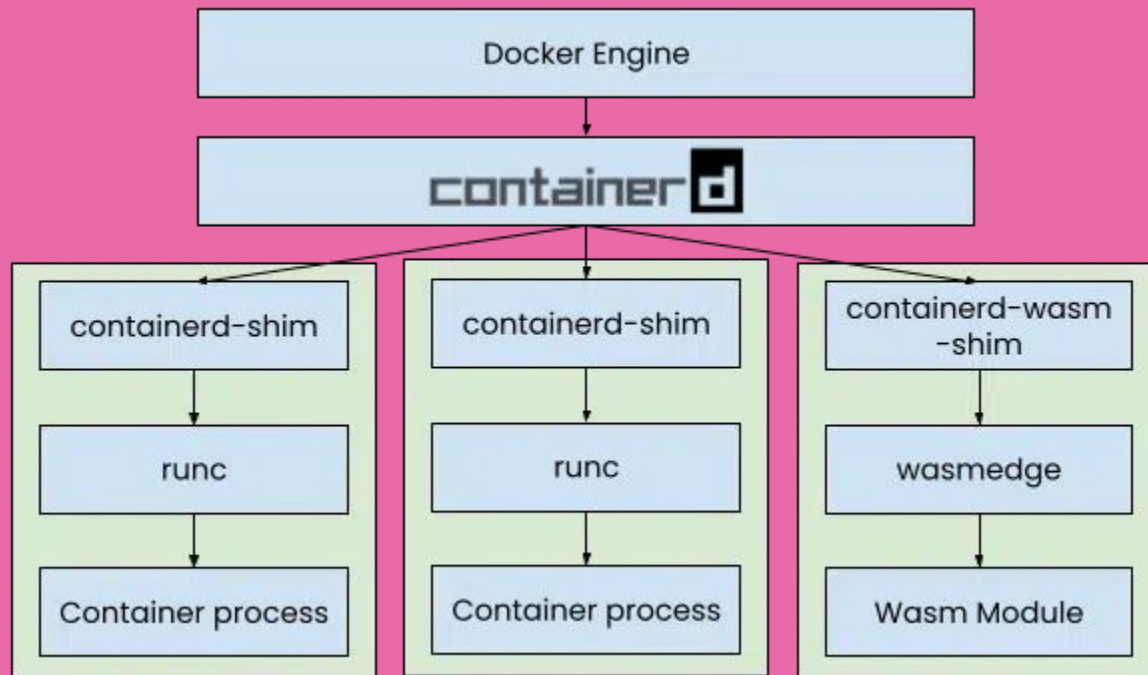
Settings

Contents:

- Enable the Docker+Wasm integration
- Usage examples
 - Running a Wasm application with docker run
 - Running a Wasm application with Docker Compose
 - Running a multi-service application with Wasm
 - Building and pushing a Wasm module
- Docker+Wasm Release Notes
 - New
 - Known issues
- Feedback

Edit this page

Request changes



**A lot of this is new and
WTF...**

**But the future is very
bright!**

Hold on.

Hold on.

**Where does React come
in?**

Hold on.

**Where does React come
in?**

```
// lib.rs

use wasm_bindgen::prelude::*;

#[wasm_bindgen]
pub fn add(a: i32, b: i32) -> i32 {
    a + b
}
```



```
[lib]
crate-type = ["cdylib"]

[dependencies]
wasm-bindgen = "0.2"
```

```
wasm-pack build --target web
```

```
import React, { useEffect, useState } from 'react';
import { add } from './your_project_name';
// Replace with the correct path

const WebAssemblyExample = () => {
  const [result, setResult] = useState(null);

  useEffect(() => {
    const a = 5;
    const b = 3;

    // Call the WebAssembly "add" function
    const additionResult = add(a, b);

    setResult(additionResult);
  }, []);
```

```
return (  
  <div>  
    <h1>WebAssembly Example</h1>  
    <p>Result of 5 + 3: {result}</p>  
  </div>  
);  
};  
  
export default WebAssemblyExample;
```

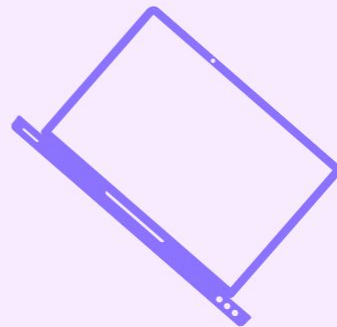
**Of course, this is running
in the browser, what
about server-side?**

**It's a server, an
implementation detail!**

<https://ramonh.dev/react-wasm.pdf>



Ramón Huidobro



**Thank you,
Friends!**



ramonh.dev/card

